

Lösungen Lesen E HT3 2010/11, 18. Mai 2011

Task 1: Lily's new hobby

Key

0	Q1	Q2	Q3	Q4	Q5
C	D	B	A	A	D

Justifications

0/C

The text says: "[...] my parents regarded games with a primitive, chimplike suspicion, but my daughter Lily will have a parent who understands them and plays alongside her."

The correct answer is **C (to join his daughter in gaming)**.

A is not correct because the author knows a lot about video games already. The text does not say that he wants to learn more about video games. It only says that he will understand his daughter's games.

B is not correct because the author does not mention that he wants Lily to "become a great gamer."

D is not correct because although the author expresses his wish to be "a cool parent," he does not say that he wants to be cooler than other parents.

Q1/D

The text says: "But when Lily played her first game a few weeks ago, at the age of 3, I found myself wondering something I never thought I would wonder: How cool a parent should I be? Lily has always been interested in the Web. A couple of weeks ago, we found a Flash game on a Teletubbies site involving five brown bunnies that need to be placed in their correct bunny-shaped holes. To my amazement, Lily shooed my hands away from the track pad and started slowly nudging bunnies toward burrows. When the fifth bunny hit home - and an unseen Tinky Winky shouted, "Yaaaaaay!" - every neuron in my daughter's brain seemed to fire at once. Her skull practically glowed. She climbed off the chair and did a dance. Then she climbed back up onto the chair and said, "Daddy? You can go now."

"My feelings about this are conflicted. I'm not disappointed that Lily is learning to entertain herself, because I've been entertaining her for 3 1/2 years and could use a break in which to perform some basic personal hygiene. All the same, I'm confused about what games mean to a person that tiny. After all, video games didn't really exist when I was 3."

The correct answer is **D (uncertain about Lily's enthusiasm for computer games)**.

A is not correct because the author does not mention whether Lily is talented or not.

B is not correct because although he mentions Lily's concentration during the bunny game, he does not express surprise at how focused she is.

C is not correct because the author does not say that he is sad that Lily wants to play on her own. He is amazed at her reaction, but not sad.

Q2/B

The text says: "I'm not disappointed that Lily is learning to entertain herself, because I've been entertaining her for 3 1/2 years and could use a break in which to perform some basic personal hygiene."

The correct answer is **B (gives the author some time for himself)**.

A is not correct because the author only mentions that gaming improves Lily's "hand-eye coordination" which is not the same as eyesight.

C is not correct because the author does not say that computer games could become too important for his daughter.

D is not correct because the author does not mention a possible father-daughter conflict. He only describes how Lily preferred playing the bunny game on her own.

Q3/A

The text says: “Just to make sure, I called Susan Gregory Thomas, author of Buy Buy Baby, a scorching investigative study of how corporations target underage consumers. She also happens to be the most technologically aware mom I know. Or, as I now call her, Susie Joykiller.” [...] But she pointed out that kids that age – with their delicate, still developing carpal tunnels – are especially vulnerable to repetitive stress injury.

The correct answer is **A (is critical of children using computers)**.

B is not correct because Susan Gregory Thomas did not write a children’s book.

C is not correct because the author does not describe her as overly protective.

D is not correct because nowhere does it say that Susan Gregory Thomas has a passion for technology. She is critical about children using technology and is a technologically aware mom.

Q4/A

The text says: “Lily gets frustrated easily, and the game rewards her for sticking with a problem till she solves it.”

The correct answer is **A (not to give up easily)**.

B is not correct because her father does not mention that Lily learns to control her emotions through gaming.

C is not correct because the author does not say that Lily can learn how to cope with losing through gaming.

D is not correct because ambition is not mentioned in the text.

Q5/D

The text says: “There are also troubling commercial aspects to a lot of games for preschoolers: they’re basically ads for branded characters like Dora the Explorer and Ariel the mermaid.”

The correct answer is **D (part of a marketing strategy)**.

A is not correct because the text does not say that children’s games are often too difficult for them. It only mentions “analogies and symbols that kids may not understand in the way we think they do.”

B is not correct because Thomas does not argue that games are “completely useless.” She expresses her concerns at some troubling aspects of video games for children.

C is not correct because the text does not say that video games for children are “different than advertised.” It says that often these games advertise certain brands.

Task 2: London Street Markets

Key

0	00	000	Q6	Q7	Q8	Q9	Q10	Q11	Q12	Q13	Q14	Q15
D	E	F	A/B	B/A	C	A/F/D	F/A/D	B	D/E/F	E/D/F	F/E/D	B

Justifications

0/D

00/E

000/F

Text D says: “Open: Sun 8am-2pm.”

Text E says: “Open: 4am-10am Mon-Fri (fruit wholesale), midday-6pm Thu-Fri, 9am-4pm Sat (food market).”

Text F says: “Open (varies): Mon-Sat, 10am-sunset [...].”

The correct answers are **D, E and F**.

Q6/Q7/A/B

Text A says: "Most of the action takes place from 8.30am on Saturday [...]."

Text B says: "Unsurprisingly, the most popular day to visit is Saturday [...]."

The correct answers are **A and B**.

Q8/C

Text C says: "[...] host to numerous stalls selling bric-a-brac (junk or trendy stuff depending on your point of view) jewellery, gifts, clothes, collectables, records and some antiques. [...] with a good selection of take-away food as well."

The correct answer is **C**.

Q9/10/A/F

Text A says: "The market is primarily associated with the antiques trade, but is also a great place to find almost anything, particularly clothes and second-hand records [...]."

Text F says: "Along Brixton Station Rd you will find second hand clothes, bric-a-brac, records and exotic fruit 'n' veg."

The correct answers are **A and F**.

Q11/B

Text B says: "Vying with Portobello Road for the title of London's most popular market, there are actually a number of distinct markets in Camden [...]."

The correct answer is **B**.

Q12/13/14/D/E/F

Text D says: "[...] some great Bangladeshi restaurants along the Lane [...]."

Text E says: "Weekends see the emphasis change from fruit and vegetables to food, including European specialities, cheeses, meats and more exotic delights."

Text F says: "[...] exotic fruit 'n' veg, while Electric Avenue is the place to head for Caribbean fish, speciality foods and meats [...] best bet for fish (fresh and cooked), African foods, spices and Caribbean breads."

The correct answers are **D, E and F**.

Q15/B

Text B says: "Indeed, the Tube station at Camden Town was closed to avoid congestion, so you may well find that a walk down to Mornington Crescent is necessary for your return journey."

The correct answer is **B**.

Task 3: Coney Island

Key

0	Q16	Q17	Q18	Q19	Q20	Q21
T	T	NG	NG	F	T	F

Justifications

0/True

The text says: "It's summertime again at Coney Island, the New York City neighborhood long known for its carnival atmosphere and amusement parks by the sea." The underlined passage shows that Coney Island has been associated with entertainment and fun.

Therefore the correct answer is **True**.

Q16/True

The text says: "An ambitious real estate developer has bought up two-thirds of Coney Island's main amusement district, and no one is quite sure what will become of it in the fall." According to this passage, a part of Coney Island has changed owners.

Therefore the correct answer is **True**.

Q17/Not given

The text says that in the early 20th century Coney Island had "fallen long and hard from its apex in the early 20th century, when its grandiose rides and spectacles [...] were a must-see". However, it does not say that Coney Island was an expensive place.

Therefore the correct answer is **Not given**.

Q18/Not given

The text says that "crime, drugs and prostitution [...] took hold in the '60s and '70s", but it does not say that Coney Island had New York's highest crime rate in the late 20th century.

Therefore the correct answer is **Not given**.

Q19/False

The text says: "Joseph Sitt, the Brooklyn-born developer whose company paid \$150 million for 10 acres of central Coney Island, wants to restore the splendor. His plan includes an indoor water park, two hotels and a roller coaster that wraps in and out of buildings. [...] Yet unease is in the air. Sitt has also included a 40-story residential building in his plans." According to this passage, Joseph Sitt plans to build houses (hotels, residential building) as well as amusement park attractions.

Therefore the correct answer is **False**.

Q20/True

The text says: "Yet unease is in the air. Sitt has also included a 40-story residential building in his plans. He says amusements aren't profitable on their own, but locals fear that housing in the amusement district would water down Coney Island's noisy eccentricity." The underlined passages express the locals' disapproval of some of Sitt's plans.

Therefore the correct answer is **True**.

Q21/False

The text says: "In 1966, Fred Trump (Donald's father) tore down the Steeplechase amusement park to try to prod the city into letting him build high-rise housing. When the city didn't, Trump let the lot lie vacant - until the city bought him out." According to this passage, Fred Trump wanted to build apartment blocks, but the city prevented him from doing it.

Therefore the correct answer is **False**.

Task 4: World of Warcraft (WoW)

Note: For the test format *Note Form*, answers are accepted if they reflect the student's understanding of the message communicated in the text. It is not a test of additional linguistic skills such as spelling or grammatical accuracy. This is tested elsewhere.

To ensure that the test results are of the same standard nationwide, and in the interest of fairness to students, it is essential that the answers accepted are also the same across all of Austria. Should students give answers that are not in the key and you are in doubt, you have two options:

1. an online response through <http://srp.bifie.at/helpdesk> or
2. a telephone response via the *Hotline* at the University of Innsbruck.

Your students' answers may be acceptable and have just not been given by students before.

Key

	accepted	not accepted
0	<i>mythical creatures</i>	
Q22	to join the Blizzcon to attend the nerdfest (attending) Blizzcon big nerdfest	hall size of aircraft
Q23	Anaheim Convention Centre at Anaheim Convention Centre the Anaheim Convention Centre	Blizzcon Convention Centre in CA in a big hall size of an aircraft
Q24	from everywhere (from many) different countries all over the world 27 countries	
Q25	the game-makers the creators the inventors	to Mike Morhaime new players to the support
Q26	Lord of the Rings Dungeons and Dragons sci-fi fantasy world	
Q27	going on quests fight battles with others do battles with others fight against each other go on quest battle with others going on battles complete quests	pay \$7 a month spend a lot of time buy the game
Q28	booking system crashed booking system broke down booking system collapsed	
Q29	queue up wait (for hours) have to be patient	go to Blizzcon wait in darkness
Q30	play (fantasy) card games (Q&A) sessions with creators watch professional WoW matches	
Q31	(a Blizzcon) goodie bag a polar bear mount WoW bag a rare game character an expensive character	

Justifications

0

According to the text: “[WoW players] become mythical heroes such as wizards, dwarfs and blood-elves in their spare time.”

Q22

The text says: “[...] 15,000 of them logged out of *World of Warcraft*, the world’s biggest online game, to gather in a hall the size of an aircraft hangar for the ‘big nerdfest’ that is Blizzcon.”

Q23

The text says: “They were drawn to the Anaheim Convention Centre in California by their love of the virtual worlds they inhabit.”

Q24

The text says: “Almost 11 million people pay £7 a month to play *World of Warcraft* and dedicated fans have flown in from 27 countries around the world to attend Blizzcon.”

Q25

The text says: “[...] where they can discuss the intricate details of Blizzard’s games with the game-makers, get the exclusive chance to play new games before general release.”

Q26

The text says: “It is a knowing homage to the likes of Lord of the Rings and Dungeons and Dragons.”

Q27

The text says: “Players spend hours going on quests and doing battle with one another in order to build up their character.”

Q28

According to the text: “This year the frenzy to buy tickets caused the online booking system to crash.”

Q29

The text says: “The longest queues are for the chance to play new games. After hours of waiting [...]”

Q30

The text says: “Others quietly play fantasy card games with each other, or take part in intense Q&A sessions with the creators [...]”

Q31

The text says: “Some honest fans admit that the main reason they have come is to get hold of the much-wanted Blizzcon goodie-bag.”